

Problem Page 10 January 2013

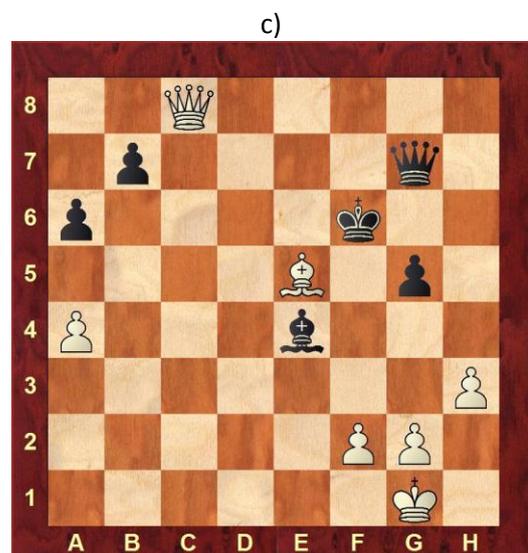
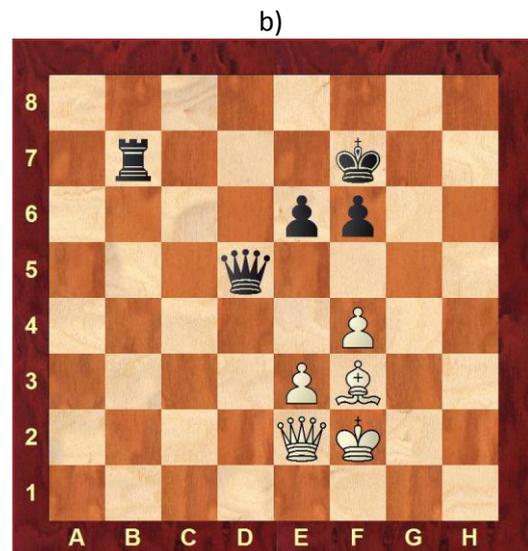
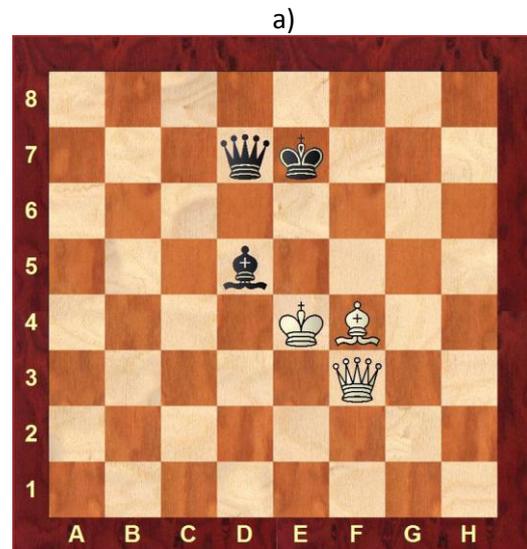
For Beginners! (if you are not sure how pieces move then go [HERE](#))

SKEWERS These are rather like pins (see [HERE](#)) and another x-ray attack. For skewers the more valuable piece is in front (rather than behind as with pins).

In diagram (a) Black has moved the Bishop to the square d5 and the white King is in check with the Queen behind on the same diagonal. The white K must move (it cannot take the black Bishop as that is protected by the black Queen) and then the black bishop will take the white Queen. Because the King has to move (to escape check) this is called an absolute skewer.

In diagram (b) White has just moved the bishop to f3 and 'skewers' the black Queen and Rook. If the black Queen moves then the white Bishop will capture the black Rook. If the black Queen does not move then she will be taken by the white Bishop. Because the black Queen does not have to move (but will be lost if she remains on the current square) this is called a relative skewer.

Diagram (c) is from a game where 2 skewers occur. In the first, White has moved the Bishop to e5 putting the black King in check and with the black Queen behind. In this case, however, the black King can take the white Bishop but then White plays Qc3+ (+ means check) - this skewers



the black King and Queen again and so when the King moves White will remove black's Queen (and win!).

Beginners' Problems (answers are [HERE](#))

Problem B9



Problem B10



- B9 a) Black to play and win a white Rook using a skewer
- b) If White to play can you win black's Queen by use of a skewer?

- B10 a) White to play and win a black Knight using a skewer
- b) Can Black win white's Bishop by use of a skewer?

This month's problems - Novice

Problem N19



Problem N20



- N19 a) White to play and win black's Q?
- b) If Black to play what would you

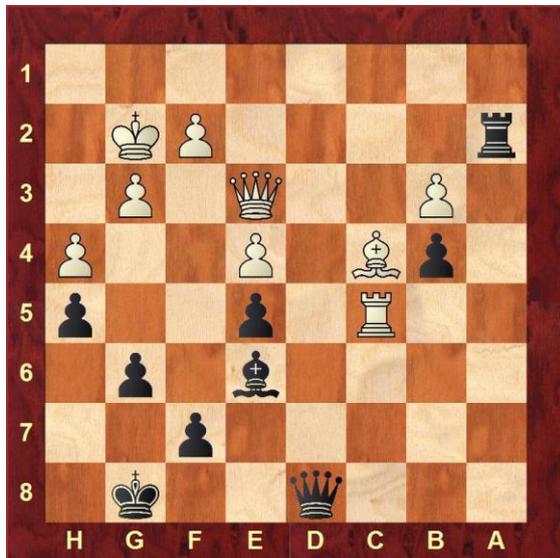
- N20 a) White to play and give checkmate!
- b) If Black to play what would

suggest?

you suggest?

This month's problems - Intermediate

Problem I19



I19 Here the World Champion (Visy Anand) as White had just made a mistake and moved his Bishop from e2 to c4.

a) How did Black (British number 1 Mickey Adams) now win?

Problem I20



I20 a) White to play what is the best move?

b) If it were Black's move what do you suggest he plays?

Solutions to last month's problems - Novice

Problem N17



Problem N18



N17 a) Black to play and win black's Q?

b) If White to play what would you suggest?

Answers

a) 1..... BxN(e4)+

2 KxB(e4) if K moves anywhere else then the Black Bishop will capture the White Queen

2..... Qg2+ 'skewers' the White King and Queen which is captured by Black next move

b) 1. Qh8+ Kg6 (only move)

2. Qg8+ and Black cannot play Kf5 as then Qf8+ by White 'skewers' the Black K and Q, so White then wins. So Black has to play

2..... Kh6 and the position is then repeated and the game is drawn.

N18 a) White to play and win a piece

b) If it were Black's move what would you play?

Answers

a) 1Nxe5

and if Black replies with

1. Bxe5 then

2 Bf3 attacks both the B at e5 (with the R) and the N at e5 (with the B and Q)

b) Simplest is probably

1..... Nxf3+

2 Bxf3 Bd6 (develops the Bishop and keep the N in the centre; playing 2..... Nf6 (or Ng6) is more passive)

Solution to last month's problems - Intermediate

Problem I17



I17 Black to play and win!

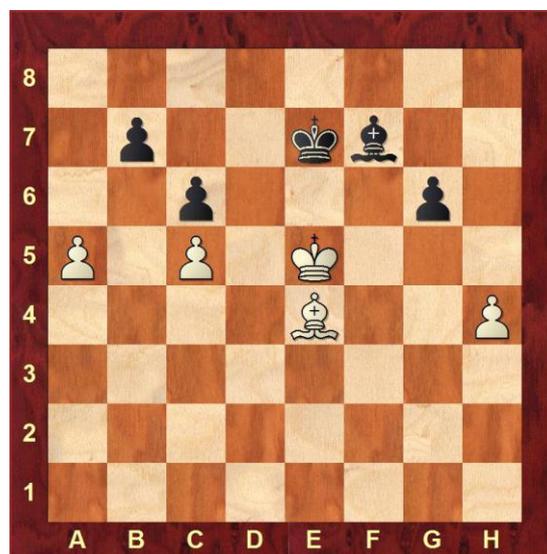
Answer

1..... Rg2+

2. Kxg2 Qh1#

(if instead 2. Kh3 Qh1 is still checkmate!)

Problem I18



I18 White to play and win the endgame

Answer

1. Bxc6 bxc6 (else White will win the b-pawn)

2. h6 and nothing can stop the pawn moving to a8 and 'queening'

Answers to Beginners' Questions (return to Problems [HERE](#))

Problem B9

a) White moves the Queen across to the square e6 which puts the black King in check with the white Rook on the diagonal behind. King moves and Black captures the Rook on square a2.

b) White moves the Rook from square h1 to f1 and puts the black King in check. The black King must move and then the white Rook on f1 captures the black Queen on the square f6.

Problem B10

a) White moves the Bishop from square c1 to b2 which attacks the black Rook. When the Rook moves the white Bishop takes the Knight on h8.

b) Black Bishop on f8 moves to h6 and attacks the white Rook on f4. When the Rook moves then the black Bishop takes the white Bishop on c1.

If you answered these question correctly then you are a SKEWER EXPERT!